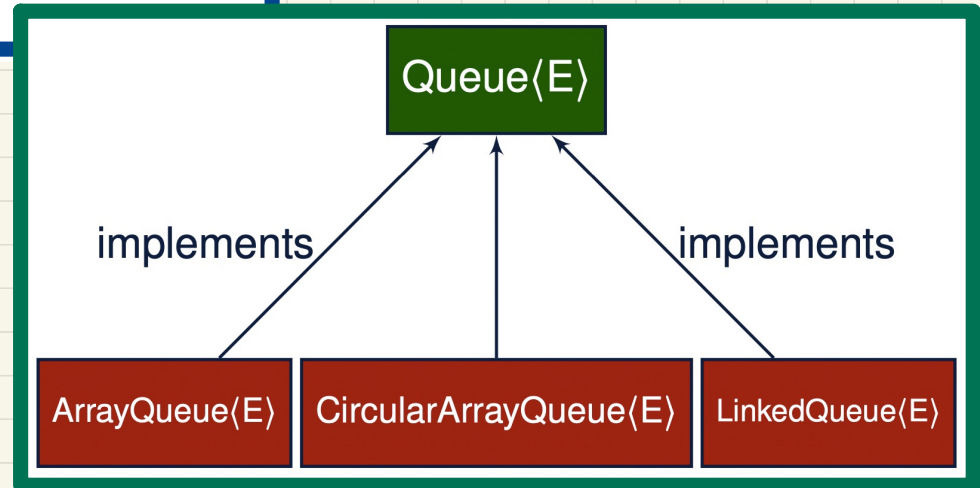


Queue ADT: Illustration

	isEmpty	size	first
new queue			
enqueue(5)			
enqueue(3)			
enqueue(1)			
dequeue			
dequeue			
dequeue			

Implementing the Queue ADT in Java: Architecture

```
public interface Queue< E > {  
    public int size();  
    public boolean isEmpty();  
    public E first();  
    public void enqueue( E e);  
    public E dequeue();  
}
```



Implementing the Queue ADT using an Array

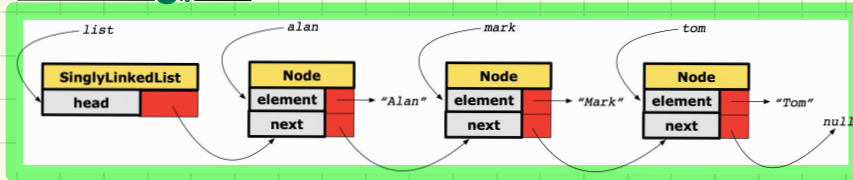
```
public class ArrayQueue<E> implements Queue<E> {
    private final int MAX_CAPACITY = 1000;
    private E[] data;
    private int r; /* rear index */
    public ArrayQueue() {
        data = (E[]) new Object[MAX_CAPACITY];
        r = -1;
    }
    public int size() { return (r + 1); }
    public boolean isEmpty() { return (r == -1); }
    public E first() {
        if (isEmpty()) { /* Precondition Violated */ }
        else { return data[0]; }
    }
    public void enqueue(E e) {
        if (size() == MAX_CAPACITY) { /* Precondition Violated */ }
        else { r++; data[r] = e; }
    }
    public E dequeue() {
        if (isEmpty()) { /* Precondition Violated */ }
        else {
            E result = data[0];
            for (int i = 0; i < r; i++) { data[i] = data[i + 1]; }
            data[r] = null; r--;
            return result;
        }
    }
}
```

Implementing the **Queue** ADT using a **SLL**

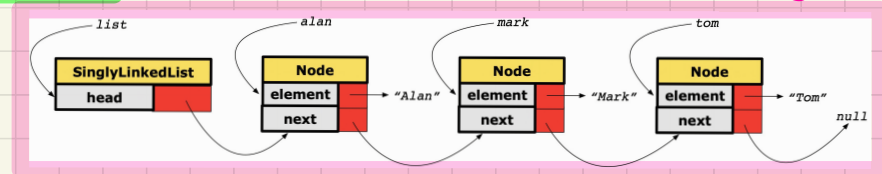
```
public class LinkedList<E> implements Queue<E> {  
    private SinglyLinkedList<E> list;  
    ...  
}
```

Queue Method	Singly-Linked List Method	
	Strategy 1	Strategy 2
size	list.size	list.size
isEmpty	list.isEmpty	list.isEmpty
first	list.first	list.last
enqueue	list.addLast	list.addFirst
dequeue	list.removeFirst	list.removeLast

Strategy 1



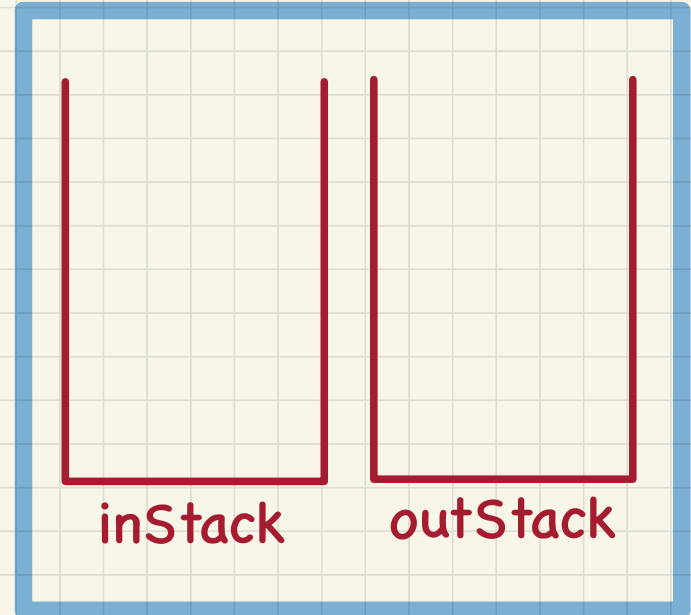
Strategy 2



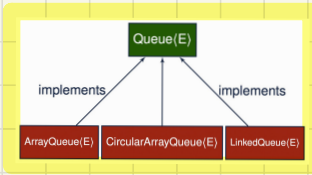
Exercise: Implementing a Queue using Two Stacks

Queue Operation:

```
q.enqueue("alan");  
q.enqueue("mark");  
q.enqueue("tom");  
String front = q.dequeue();  
front = q.dequeue();  
front = q.dequeue();
```



Queue ADT: Testing Alternative Implementations



```
public class ArrayQueue<E> implements Queue<E> {
    private final int MAX_CAPACITY = 1000;
    private E[] data;
    private int r = -1; /* rear index */
    public ArrayQueue() {
        data = (E[]) new Object[MAX_CAPACITY];
        r = -1;
    }
    public int size() { return (r + 1); }
    public boolean isEmpty() { return (r == -1); }
    public E first() {
        if (isEmpty()) { /* Precondition Violated */ }
        else { return data[0]; }
    }
    public void enqueue(E e) {
        if (size() == MAX_CAPACITY) { /* Precondition Violated */ }
        else { r++; data[r] = e; }
    }
    public E dequeue() {
        if (isEmpty()) { /* Precondition Violated */ }
        else {
            E result = data[0];
            for (int i = 0; i < r; i++) { data[i] = data[i + 1]; }
            data[r] = null; r--;
            return result;
        }
    }
}
```

@Test

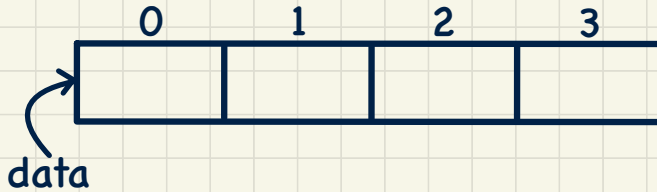
```
public void testPolymorphicQueues() {
    Queue<String> q = new ArrayQueue<>();
    q.enqueue("Alan"); /* dynamic binding */
    q.enqueue("Mark"); /* dynamic binding */
    q.enqueue("Tom"); /* dynamic binding */
    assertTrue(q.size() == 3 && !q.isEmpty());
    assertEquals("Alan", q.first());

    q = new LinkedQueue<>();
    q.enqueue("Alan"); /* dynamic binding */
    q.enqueue("Mark"); /* dynamic binding */
    q.enqueue("Tom"); /* dynamic binding */
    assertTrue(q.size() == 3 && !q.isEmpty());
    assertEquals("Alan", q.first());
}
```

Implementing the Queue ADT using a Circular Array

Assume: A circular array of length 4.

Phase 0: Empty Queue q



Phase 1: enqueue 3 elements

Phase 2: dequeue 2 times

Phase 3: enqueue 2 elements